

UNM Master of Architecture (MArch)		
Track 3		
First Year		
SUMMER		
ARCH 500	Graduate Architectural Design I	6
ARCH 570	Introduction to Visualization	1
	Total	7
FALL		
ARCH 501	Graduate Architectural Design II	6
ARCH 521	Architectural Analysis	3
ARCH 523	World Architecture I	3
ARCH 532	Architectural Structures I	3
ARCH 572	Design Visualization ***	1
		16
SPRING		
ARCH 502	Graduate Architectural Design III	6
ARCH 524	World Architecture II	3
ARCH 531	Graduate Construction I	3
ARCH 533	Architectural Structures II	3
ARCH 572	Design Visualization ***	1
	Total	16
	1st Year Minimum Total	39
FALL		
ARCH 601	Masters Architectural Design I	6
ARCH 633	Sustainability II	3
ARCH 634	Systems Integration I	3
ARCH 652	Pre-Design & Architectural Programming	3
	Total	15
SPRING		
ARCH 602	Masters Architectural Design II	6
ARCH 621	Research Methodology	3

ARCH 624	Architectural Theory	3
ARCH 635	Systems Integration II	3
	Total	15
	2nd Year Minimum Total	30
FALL		
ARCH 603 OR ARCH 596	Masters Architectural Design III OR Masters Thesis Prep	6
ARCH 651	Professional Practice	3
ARCH 596**	Three credits of Masters Project Prep is required if planning on Masters Project in final semester	
LA 556	Site/Environment	3
	Architectural History or Theory elective	3
	Total	15
SPRING		
ARCH 604 OR ARCH 597 OR ARCH 599	Masters Architectural Design IV OR Masters Project OR Masters Thesis	6
	9 elective credits* in any graduate level course.	9
	Total	15
	3rd Year Minimum Total	30
	GRAND TOTAL	99
<p>* NAAB accreditation requires students to have a minimum total of 45 credit hours in non-architectural coursework in their undergraduate and graduate education combined. If necessary, students should use their electives to get to this number.</p>		
<p>** This course counts as an elective.</p>		
<p>***3 year MArch students can take this Architectural Visualization class from among any of the 1 or 2 credit ARCH 672 options anytime during their curriculum.</p>		